FLEETWOOD
WINDOWS & DOORS

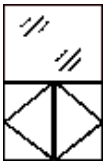
Sample Configuration Hint Sheet

WINDOWS

Configuration: **OOO-GTF**

Description: 3 horizontally aligned fixed lites

Configuration: **O/CC**

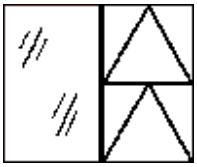


Description: One fixed lite stacked on top of a casement pair

Configuration: **AA/O/OO**

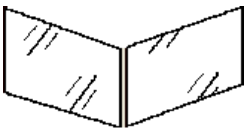
Description: Two awnings on top of one fixed lite on top of two fixed lites

Configuration: **O|A/A**



Description: One fixed lite next to two vertically stacked awnings

Configuration: **OVO-GTF***
Geometry: **Corner**



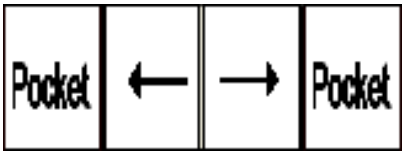
Description: Two fixed lites meeting at a 90º angle

Configuration: **O//O/O|O-GTF**

Description: One full width fixed lite stacked on top of 2 stacked fixed lites next to a fixed lite

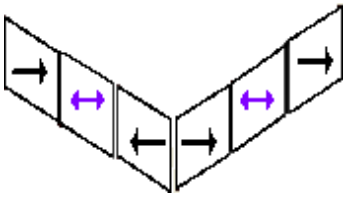
DOORS

Configuration: **PXIXP**



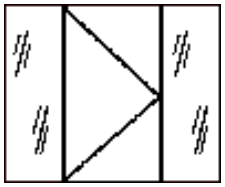
Description: A pocket next to a leftward sliding panel next to a rightward sliding panel next to a pocket

Configuration: **XXXVXXX***
Geometry: **Corner**



Description: Three sliding panels meeting at a 90º angle with three additional sliding panels

Configuration: **OHO**



Description: A fixed lite next to a hinged right door panel next to a fixed lite

*For inside corners, use an '^' symbol instead of a 'V.'

Configuration Legend

- X = Sliding Panel
- O = Fixed Panel
- P = Pocket
- H = Hinged Panel (door)/ Hopper (window)
- C = Casement
- SH = Single Hung
- A = Awning
- GTF = Glazed to Frame
- I = Meeting Stile**
- / = Horizontal Stack
- // = Horizontal separation between unit with stacks above/below

** | = Vertical separation between stacked units (Shift + \ )

Mulling: There are 2 ways to mull items dependent upon product: First, there is a "Jamb_Mull" option within the frame options for most units- this will automatically populate necessary parts to mull that particular unit size to one of equal depth. Otherwise, enter each product/section as a separate line item, including the appropriate mulling extrusion.

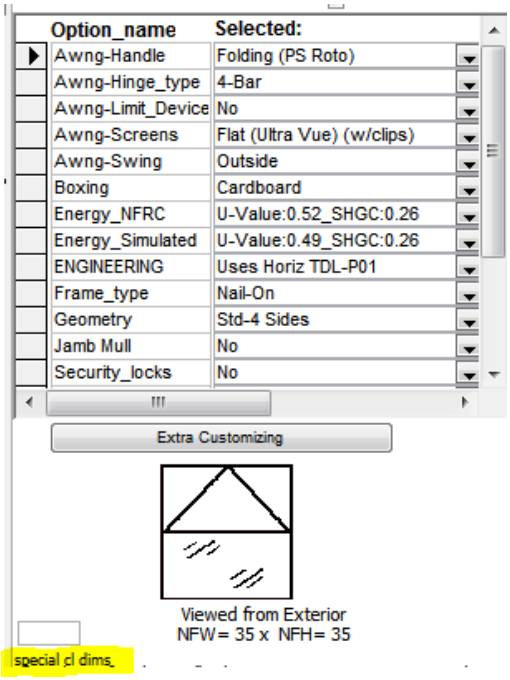
Custom Light Widths: Please refer to the Snapshot User Guide, **Extra Customizing** section.

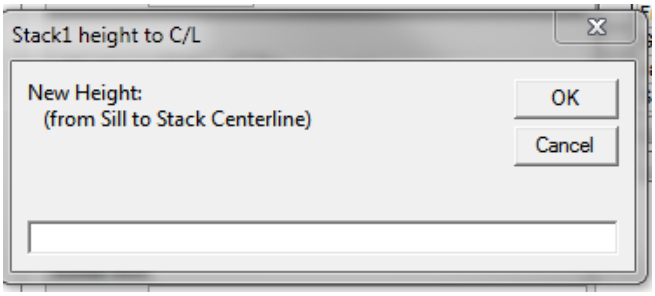
Special Structural Options

Custom Centerlines

To adjust the height of a horizontal stack bar in a configuration that includes *only* horizontal stacked lights (ex. PO/O), first add and save the item. Once reviewing the item in the Line Details screen, click your cursor into the box labeled 'special cl dims" to the left of the image (below the options list).

In the dialog box that appears, type in the numerical value of the desired height for that stack bar and click **[OK]**.



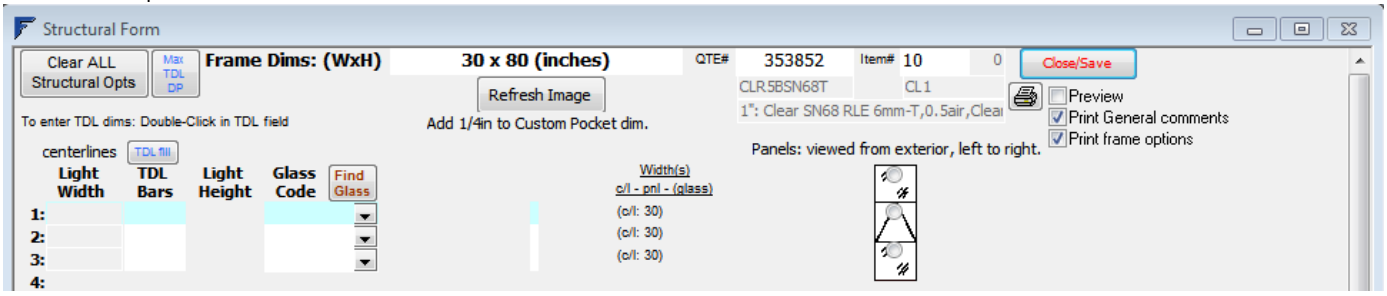


The image will refresh, allowing you to verify the new stack bar height.

Once you have entered an item and are reviewing it in the Line Details tab, click this button to open the Extra Customizing.

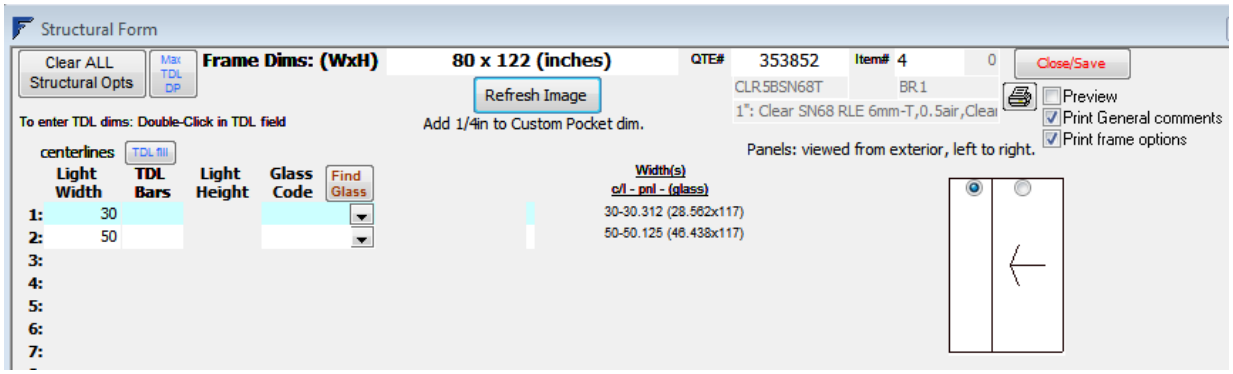
The Extra Customizing screen has additional options that can be used to specify special options for an item such as true divided light bars, unequal panel widths and heights, and light-by-light glazing.

There will be a specific number of rows corresponding to the number of panels on the line item (for example, an O/A/O window will have 3 rows). For each panel, you can type in the desired special structural option.



***Light Widths*:** Used to indicate un-equal panel widths.

1. Type in the desired panel width in the corresponding row/cell.
2. Click **[Refresh Image]** to update the image and verify the new dimensions.
3. Click **[Close/Save]** when finished and **[REFRESH]** to obtain updated pricing.



Note: The sum of all the panel widths must exactly equal the overall width for the product. A warning message will appear otherwise.

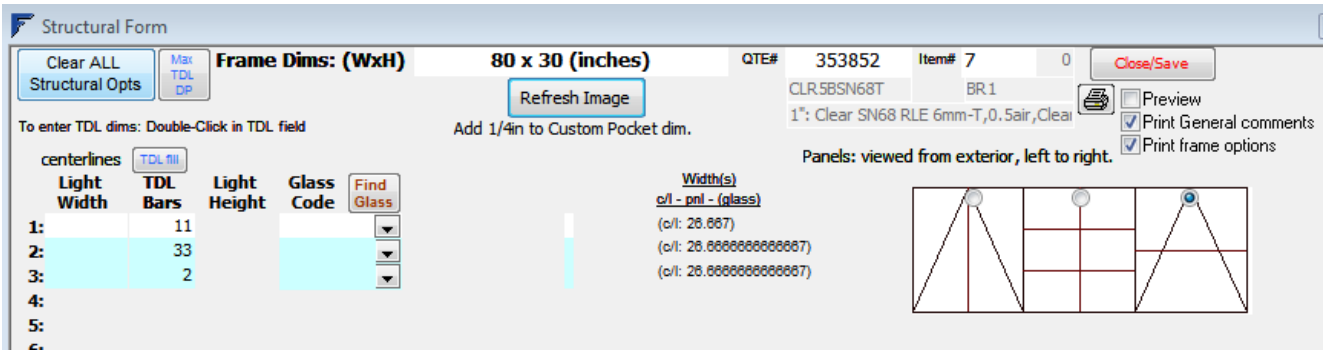
TDL Bars: To add a true divided light bar to a panel, type the TDL code into the row corresponding to the appropriate panel.

1. Type the appropriate TDL code in the corresponding row/cell.
2. Click **[Refresh Image]** to update the image and verify the TDL bar numbers and positions.
3. Click **[Close/Save]** when finished and **[REFRESH]** to obtain updated pricing.

How to create a TDL code:

- The number of positions in the code refers to the number of columns per panel.
- Each individual number in the code refers to the number of rows in the corresponding column.

Code Examples (per panel):
33 = 2 columns, 3 rows in each column
143 = 3 columns, 1 row in 1st column, 4 rows in 2nd column, 3 rows in 3rd column

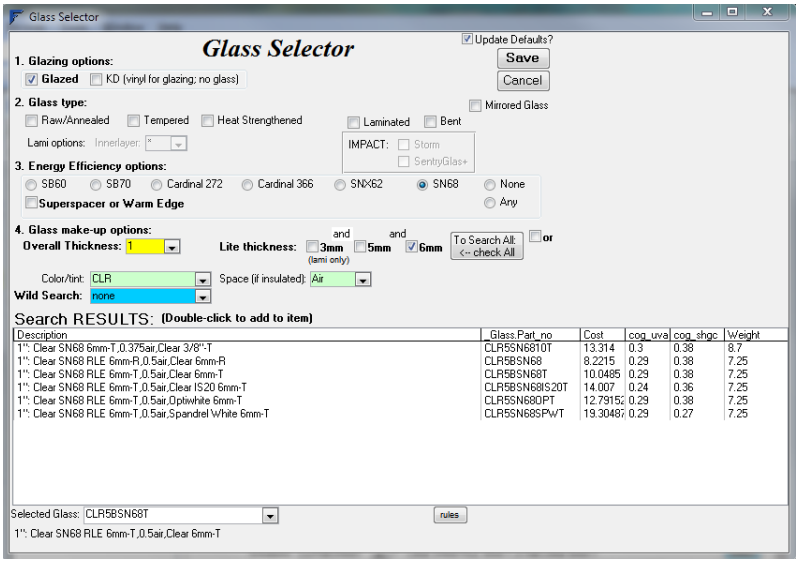


4. Click **[Close/Save]** when finished and **[REFRESH]** to obtain updated pricing.

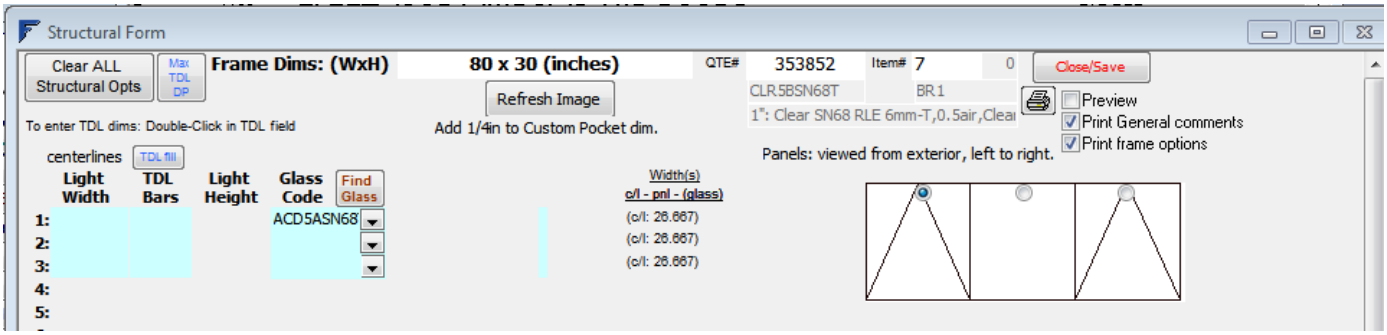
***Glass Code (light-by-light glazing)*:** Used to specify different glass types per light.

1. Click the **[Find]** button to open the Glass Selector
2. Use the search criteria to find the desired glass
3. Once the desired glass appears in the results box, select it by clicking it once.

The selected glass code and corresponding description will appear at the top of the Glass Selector in the **Selected Glass** field.



4. By highlighting the glass and pressing save, you will change the default in the Job Information tab or in the specified item.
5. You can change the glass time per light in the Extra Customizing Form.

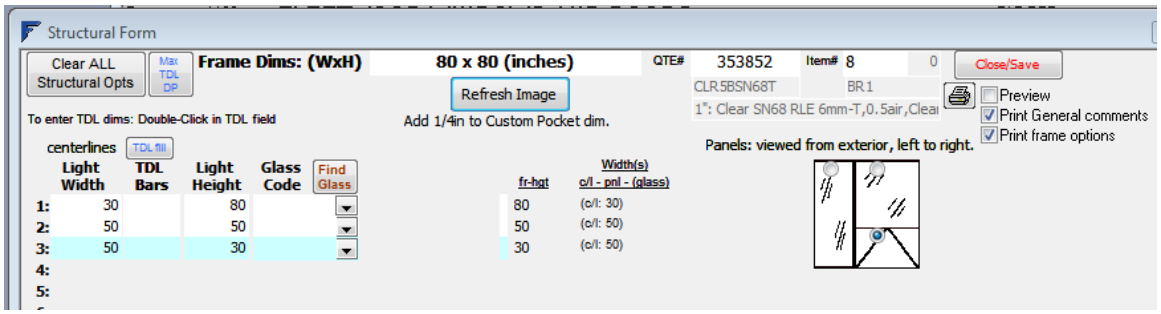


6. Click **[Close/Save]** when finished and **[REFRESH]** to obtain updated pricing.

Light Height: Used to adjust the height of a specific light within a vertical stack of lights.

Note: The Light Height feature is only available in situations where vertical stacks exist in the configuration, i.e. O | O/O. Otherwise, if only horizontal stacks exist, i.e. O/A, the Horizontal Stack Bar feature can be used.

1. Type in the desired light height in the corresponding row/cell.
2. Click **[Update Image]** to update the image and verify the new dimensions.



3. Click **[Close/Save]** when finished and **[REFRESH]** to obtain updated pricing.